Sports Code vs Bstat in Badminton

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| SPORTS CODE | BSTAT |
| Smaller video file (200-300MB per match) | Need a big video files to code using Bstat (8-10GB per match) |
| Able to change when there are errors during coding | Only one chance to change when there is error during coding. can only change the previous code |
| Can check back anytime during coding with just a click of button. | Not able to check back the coding after half way of doing match coding |
| Friendly user | Very complicated |
| Report need to redo in the different window | Generate report directly |
| Able to review all the coding during coding a match | Not able to review back during coding a match. |
| Immediate customize coding variables | Fixed coding variables |
| Immediate video viewing | Need to save first, before we can see the video. |
| Able to set the lead and lag time of each coding | Fixed time for all the coding. |
| Can linked coding button | Have to code separately each action |
| Easy to fast forward and rewind | Poor video controlling |
| Able to edit the coded files easily | Not able to edit the coded files |
| Can code when the video is played. | Need to pause every time we code |
| Less coding time with more analysis. | Spent more time to code rather than analysis |
| Combining many videos to be 1 video | Cannot combine videos. |
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